

Ordinance Number 2015-RCC-14

**DeKalb County Council
An Ordinance amending the 2015 Salary Ordinance (salary & Part Time)**

WHEREAS, DeKalb County Council approved its budget for 2015 by passing the Salary Ordinance and Part Time Pay on October 27, 2014 and,

WHEREAS, the budget established by the County Council did not include salaries for individuals whose salary classification had not been established and,

WHEREAS, the budget established by the County Council for the Part Time Employee Hourly Wages was submitted with salaries for individuals whose salary classifications have changed and,

WHEREAS, the DeKalb County Coroner was budgeted \$6,202.00 for the budget year 2015 and,

WHEREAS, the Coroner calculated the pay for the deputy coroners based on a percentage/point system factored on the total budget for deputy coroners, and

WHEREAS, the five deputy coroners will be paid using this method for the Budget Year 2015.

NOW, THEREFORE, be it ORDAINED by the County Council as follows:

- 1.) Salary Ordinance for DeKalb County 2015 Budget is hereby amended to include the reclassification of :

Susan Sleeper	1001.11212.000.0002	\$28,098.40
Larry Lane	1001.11333.000.0020	\$45,138.00
Roger Powers	1001.11201.000.0033	\$52,558.00
Ben Parker	1176.11201.000.0073	\$57,000.00
Kristina Brubaker	8895.50000.000.8895	\$28,100.00

- 2.) Salary Ordinance for DeKalb County 2015 Budget is hereby amended to include the following Deputy Coroner Salaries:

Chief Deputy Coroner Brindley	\$2,363.58
Deputy Coroner Short	\$1,312.48
Deputy Coroner Brown	\$1,181.46
Deputy Coroner Combs	\$ 844.48
Deputy Coroner Snyder	\$ 500.00

- 3.) THE Salary Ordinance concerning Part Time pay for the DeKalb County 2015 Budget is hereby amended to include the following hourly pay rate changes:

Plan Commission Part Time	\$15.76
Soil & Water Conservation Part Time	\$13.00
Local Health Maintenance Part Time	\$16.00
Personal Property & Mobile Home Assessing	\$21.50 per form

ATTEST:

Jan Bauman
Jan Bauman, DeKalb County Auditor

BY: Richard Ring
Richard Ring